

**OBJECTIVE:** Thorough planning of a CC Standard with all components of Competency.

**The Format** based on Depth of Knowledge, Math Practices, Understanding by Design

<b>MP1</b> Make sense of problems and persevere in solving them	<b>MP2</b> Reason abstractly and quantitatively	<b>MP3</b> Construct viable arguments and critique the reasoning of others	<b>MP4</b> Model with mathematics
<b>MP5</b> Use appropriate tools strategically	<b>MP6</b> Attend to precision	<b>MP7</b> Look for and make use of structure	<b>MP8</b> Look for and express regularity in repeated reasoning

Top 10 list of learning influences on achievement based on thousands of Meta-analysis (circa 250 million students over the past 30 years in US and English speaking countries):

1. Student Self Assessment/ along High Expectations (144%)
2. Piagetian programs (128%)
3. Response Intervention (107%)
4. Teacher Credibility (90%)
5. Providing Formative Evaluation (90%)
6. Micro-Teaching (88%)
7. Classroom discussion (82%)
8. Teacher Clarity (75%)
9. Feedback (75%)
10. Reciprocal Teaching (75%)

→%= Percentage of Learning Improvement in Visible Learning, by John Hattie

UNDERSTANDING BY	DESIGN
<div style="border: 1px solid black; padding: 10px;"> <p style="text-align: center;"><b>3 Stages of (“Backward”) Design</b></p> <div style="border: 1px solid gray; padding: 5px; margin-bottom: 10px; text-align: center;">1. Identify desired results</div> <div style="border: 1px solid gray; padding: 5px; margin-bottom: 10px; text-align: center;">2. Determine acceptable evidence</div> <p style="font-size: 1.2em; font-weight: bold; margin-left: 20px;">Then, and only then</p> <div style="border: 1px solid gray; padding: 5px; margin-bottom: 10px; text-align: center;">3. Plan learning experiences &amp; instruction</div> <p style="font-size: 0.8em; margin-top: 10px;">© 2004 Grant Wiggins &amp; Jay McTighe <span style="float: right;">UBD 01/2004</span></p> </div>	<div style="border: 1px solid black; padding: 10px;"> <p style="text-align: center;"><b>Design work is iterative, non-linear</b></p> <p style="text-align: center; font-weight: bold;">It doesn’t matter where you begin or how you proceed - as long as the design ends up with all elements aligned!</p> <div style="text-align: center; margin-top: 10px;"> </div> <p style="font-size: 0.8em; margin-top: 10px;">© 2004 Grant Wiggins &amp; Jay McTighe <span style="float: right;">UBD 01/2004</span></p> </div>

REVISED BLOOM’S TAXONOMY ( Anderson & Krathwohl, 2000):

Remember →	Understand →	Apply →	Analyze →	Evaluate →	Create 8-)
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WEBB’S DEPTH OF KNOWLEDGE (1997):

Recall	Skill/Concept	Strategic Thinking	Extended Thinking
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NEW TAXONOMY EDUCATIONAL OBJECTIVES (Marzano & Kendall, 2007):

Retrieval	Comprehension	Analysis	Knowledge Utilization
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**Understanding by Design – Backward Planning**

Subject Area:

Time Frame:

**Stage 1 – Desired Results**

**Any Prior Established Goals:**

New CC Standard:	
<b>Main Concepts and Applications</b>	<b>New Skills and Procedures</b>
<i>Prior related concepts</i>	<i>Required Skills</i>
<b>Desired Vocabulary Understanding:</b>	<b>Essential questions</b>

Probable Misconceptions: \_\_\_\_\_  
 \_\_\_\_\_

**Stage 2: Evidence – Learning and Assessment Activities**

**Evidence to show students understand**

<b>Performance Task(s):</b>	<b>MATH PRACTICES USED:</b> MP1 MP2  MP3 MP4  MP5 MP6  MP7 MP8
<b>Practices:</b>	
<b>Criteria for Success [Competency]:</b>	

**Evidence needed to determine Desired Results?**

<b>Daily Observation:</b>	<b>Formal Assessments:</b>  <b>Informal Assessments:</b>  <b>Checks for Understanding:</b>
<b>E-tickets:</b>	
<b>Project(s):</b>	
<b>Group:</b>	
Timed and type of feedbacks involved for above:	
Writing components incorporated in ...	

**Student Self-Assessment**

How will the student know own accomplishment of learning?

<b>Daily Narratives, Journal Prompts, Unit Assessment, other</b>
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### Stage 3 – Learning Plan Agenda

<b>*Day 1: Remember</b>	<b>Order Of Process Below can vary</b>	Hook. Exploration. Connection. Relevance.
	Intro Interest Brain Storm Retrieve Recognize Recall Procedure Check	
<b>Day 2: Understand</b>	Specify Explain Summarize Predict Data Estimate Models Procedure Check	
<b>Day 3: Apply</b>	Use of knowledge Show reasoning Conjecture Relate Conduct	
<b>Day 4: Analyze</b>	Gather Evaluate Project Reorganize Detect Focus	
<b>Day 5: Evaluate</b>	Justify Provide Prove Show Convince	
<b>Day 6: Create</b>	Synthesize Generate Formulate Develop Design	
<b>Day 7: Assess</b>		BACKWARD DESIGNED FORMATIVE ASSESSMENT OF DESIRED RESULTS

:/ **POST: Reflection.** Continue to next standard, or Re-Teach with new approach.

\* "Day 1", "Day 2", etc.- Lesson Progression will vary according to school schedule and student learning goals.